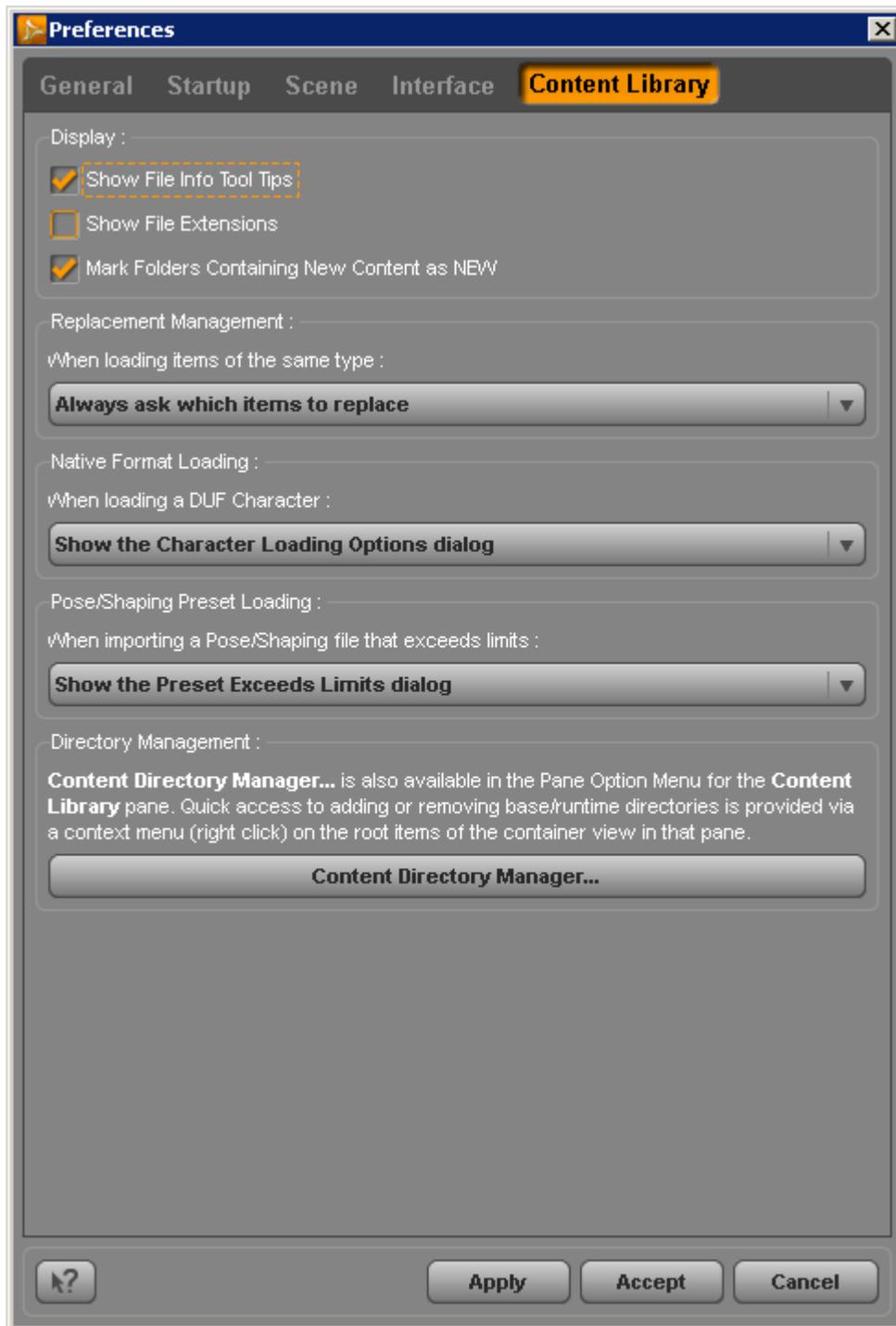


If you are encountering errors with the package looking for textures in Runtime/Libraries/Textures/Aeon-3D please be sure you are loading from your Poser directory. This is a common problem if your Runtime directory isn't set properly or if you are trying to load as a Daz file instead of a Poser file.



Hit F2 to bring up the Preferences Menu.



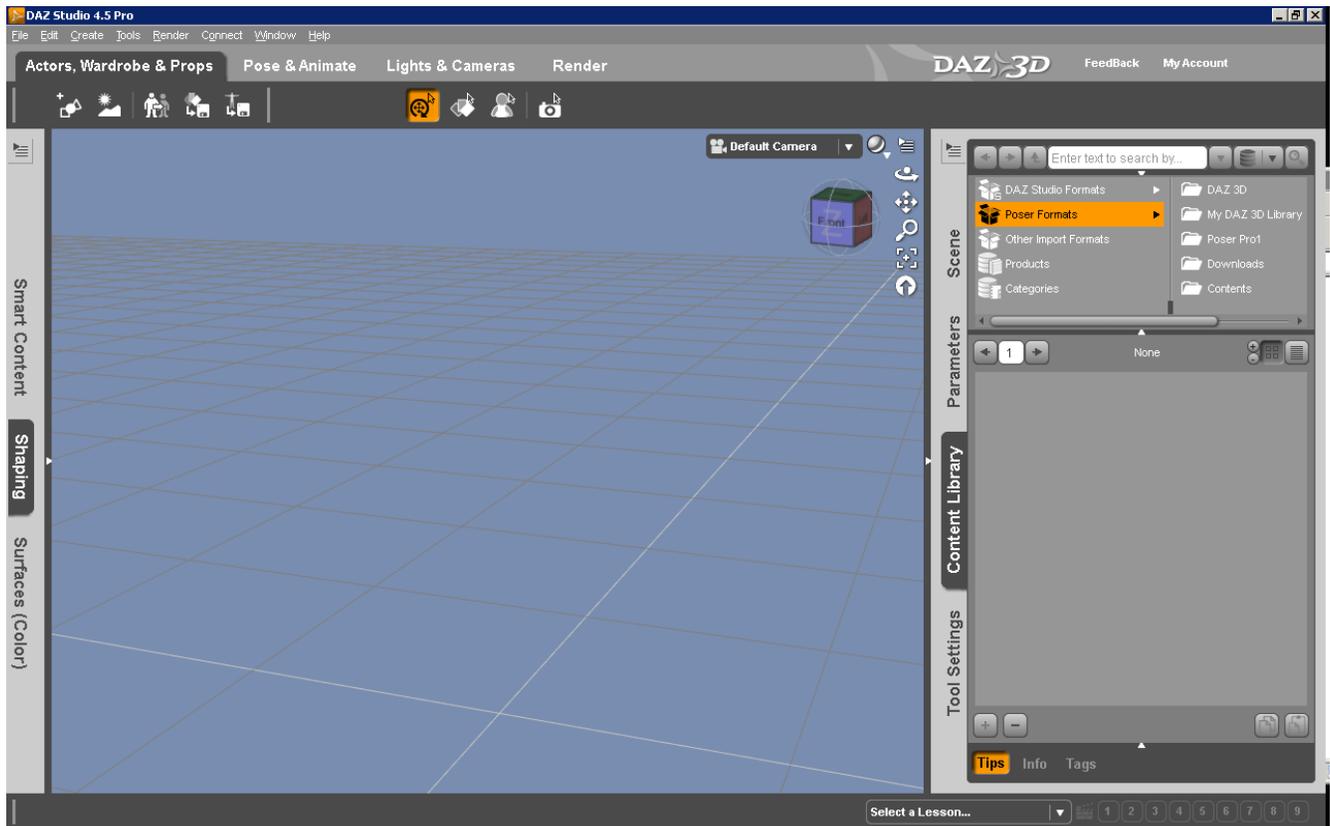
Go to the tab "Content Library"

Click the Content Directory Manager Button



The above window should appear. Drop down the Poser Formats. Be sure your Path is pointing to the runtime directory. You can place a Runtime directory anywhere on your hard drive, but you must be sure to navigate to it and unzip the contents of a directory exactly as they are or you will encounter problems with files not being found.

Once that is done click Accept.



Be sure to load contents from Poser Formats not by navigating through Daz. This may cause errors with certain content if you attempt to load them as Daz files and not Poser files.

Remember always to unzip content files with Runtimes to your Runtime directories with the hierarchy intact otherwise they will cause errors.

Thanks and happy rendering,

-Aeon-3D