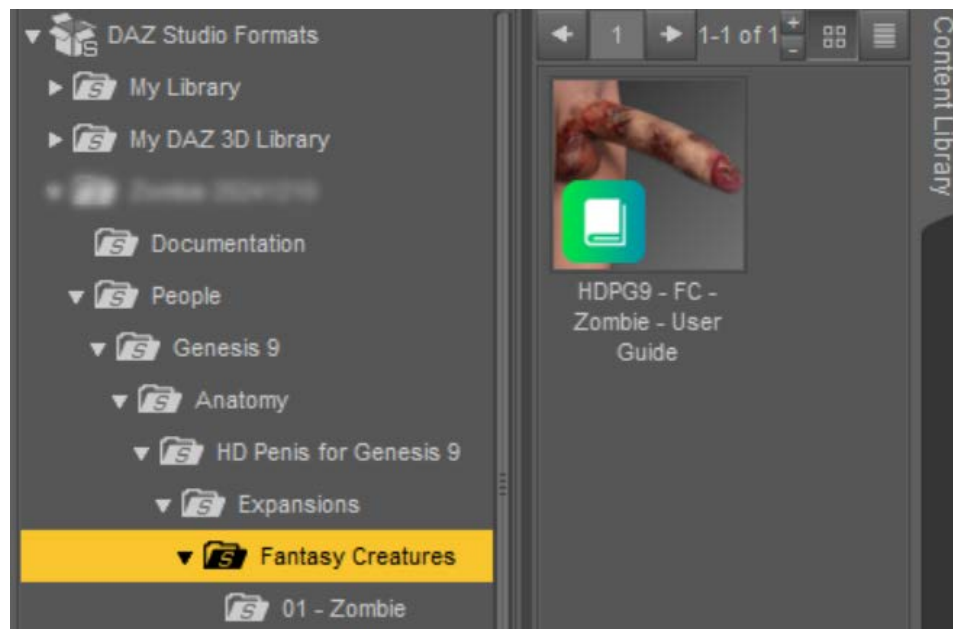
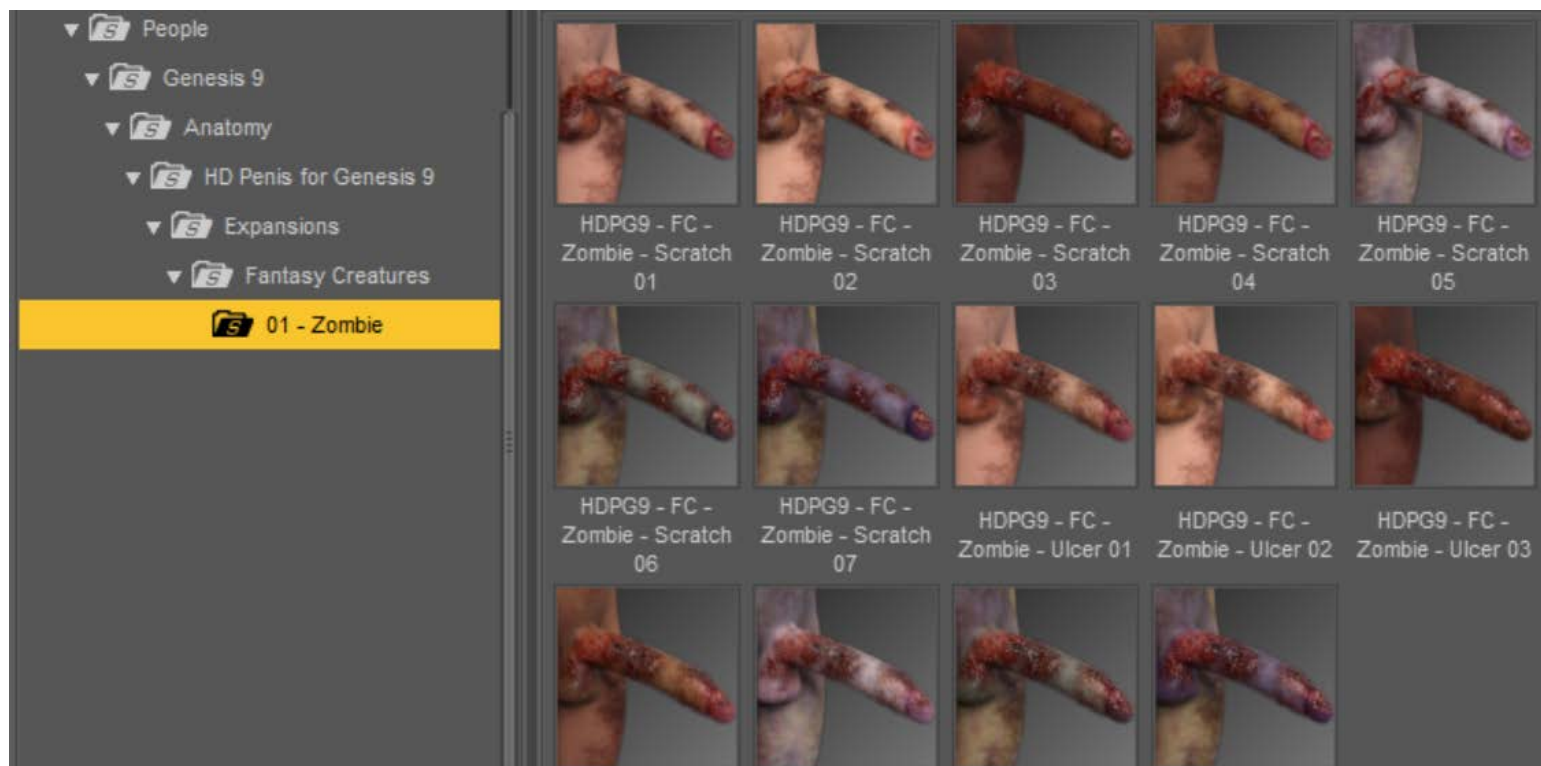


1. After installing Zombie for HDPG9 to the daz library folder where HDPG9 is located, go back to DAZ Studio and go to the Content Library pane. You can see all of its contents under 'People > Genesis 9 > Anatomy > HD Penis for Genesis 9 > Expansions > Fantasy Creatures'.

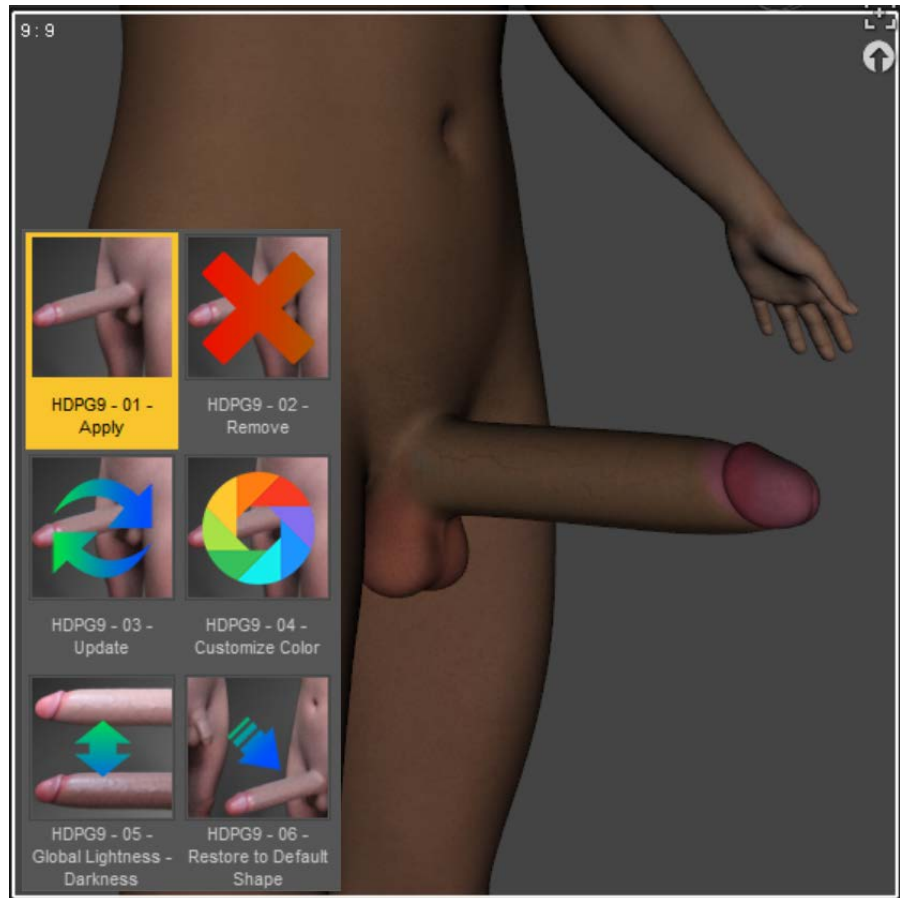


2. In the 'Fantasy Creatures' folder there is a script called 'HDPG9 - FC -Zombie - User Guide'. Double-click on this script to open this user guide in DAZ Studio.

3. Go to the '01 - Zombie' subfolder under 'Fantasy Creatures' to see all of the presets for Zombie for HDPG9.



To use these presets, first apply HDPG9 to your character.



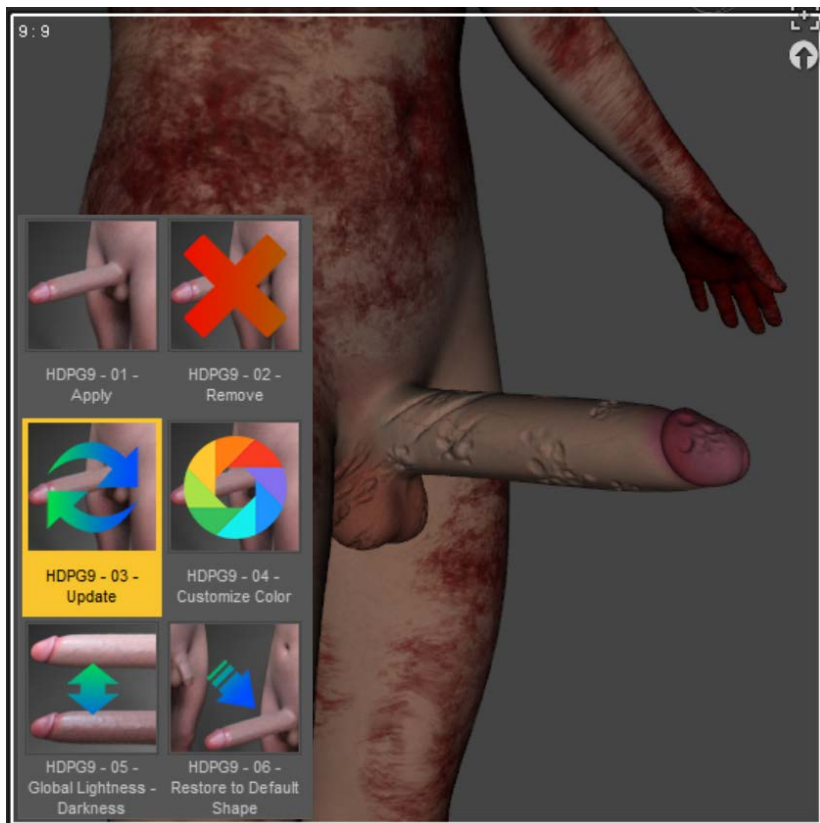
Select HDPG9 in the Scene pane, then double-click any preset icon to see your character's penis zombified.

We can keep HDPG9 selected and double-click other preset icons to switch the style or color of the penis.

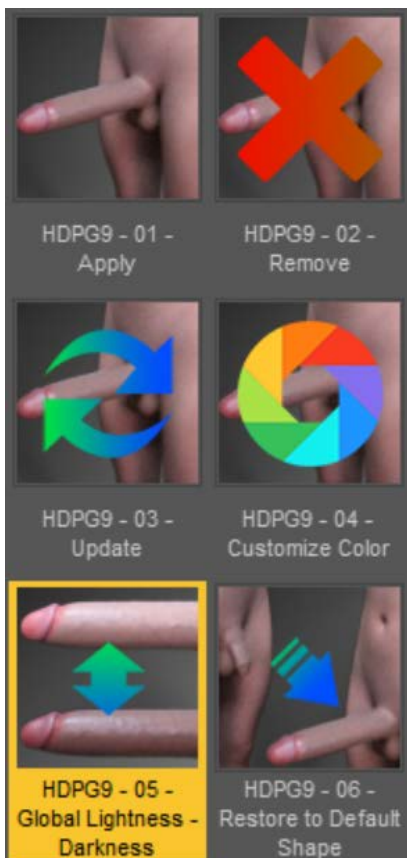
4. After zombieizing the penis, whether you change the character's textures or adjust the skin color through Geometry Shells, HDPG9 will be inconsistent with the surrounding skin color or become gray.



It is very simple to fix this problem. HDPG9 provides a script called 'HDPG9 - 03 - Update'. Just select HDPG9 and run the script once to make it blend in with the surrounding skin.



Then just double-click on one of the Zombie for HDPG9 preset icons to zombieize the penis again.



After that, don't forget that you can also use the Global Lightness - Darkness script to fine-tune the color of the penis.