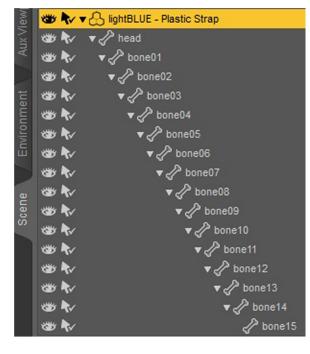
## INSTRUCTIONS

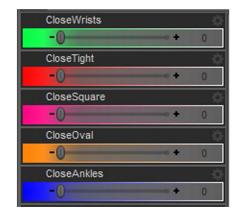
Load the "Plastic Strap" into the scene with nothing selected.



You can pose the strap with movement/rotation of the 15 bones. "Z rotate" will bend the bones in the closing direction. If you need to move or rotate the complete prop, you can use the "head" bone to do so.



Use the sliders for faster posing (Parameters/General). Posing sliders are designed to be used separately, if used together, they may give undesired results.



## Easy posing sliders:

CloseTight - closes the strap in the tightest possible position.

CloseSquare - closes the strap in a squared shape.

CloseOval - closes the strap in an oval shape.

CloseWrists - closes the strap in a way that wraps both G8F wrists put close together (this is an approximate pose and may need some adjustments for different figures and wrist positions) CloseAnkles - closes the strap in a way that wraps both G8F ankles put close together (this is an approximate pose and may need some adjustments for different figures and ankles positions)

NOTE: None of the sliders will affect the position of the prop in the scene, you will have to move the strap manually to the desired location.

NOTE 2: This product has 15 bones, moving one bone will affect the neighboring bones by weight maps, it will not be possible to achieve all imaginable shapes with this number of bones (especially tight ones), if a tighter shape is needed scaling might be a better solution.

— If you encounter any issues feel free to write to lightblue3design@gmail.com —