INSTRUCTIONS

- Load a wire prop into the scene with nothing selected.





- You can pose the wires with movement/rotation/scale of their bones.

If you need to move or rotate the complete prop, you can use the "Bone" bone to do so with Barbed Wire and "Bone R 01" with Plain Wire.

These two bones are the parent (and also central) bones of all other bones, so it is recommended to position these bones first and then bend their left and right child bones accordingly.

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W ▼  lightBLUE - Barbed Wire

W ▼  Bone

UghtBLUE - Plain Wire

W ▼  Bone R 01
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- Use the sliders for faster posing (Parameters/General).

Easy posing sliders:

X Twist 3 R - twists complete right side

X Twist 3 L - twists complete left side

X Twist 2 R - twists 1/2 of the right side

X Twist 2 L - twists 1/2 of the left side

X Twist 1 R - twists 1/3 of the right side

X Twist 1 L - twists 1/3 of the left side

X Roll 3 R - rolls complete right side

X Roll 3 L - rolls complete left side

X Roll 2 R - rolls 1/2 of the right side

X Roll 2 L - rolls 1/2 of the left side

X Roll 1 R - rolls 1/3 of the right side

X Roll 1 L - rolls 1/3 of the left side





- This product also includes 4 bonus poses for each wire prop (click with the wire selected in the scene).

Barbed Wire - Pose 01 Arms-Chest

Barbed Wire - Pose 02 Wrists

Barbed Wire - Pose 03 Ankles

Barbed Wire - Pose 04 Thighs

Plain Wire - Pose 01 Wrists

Plain Wire - Pose 02 Ankles

Plain Wire - Pose 03 Forearms

Plain Wire - Pose 04 Wrist-Knee



NOTE: Poses are made approximately for the G8F figure.

These poses are made to help you pose the wire faster, they will need some adjustments depending on your character's exact pose.

- Load materials with the wire prop selected in the scene.
 - If you encounter any issues feel free to write to lightblue3design@gmail.com —