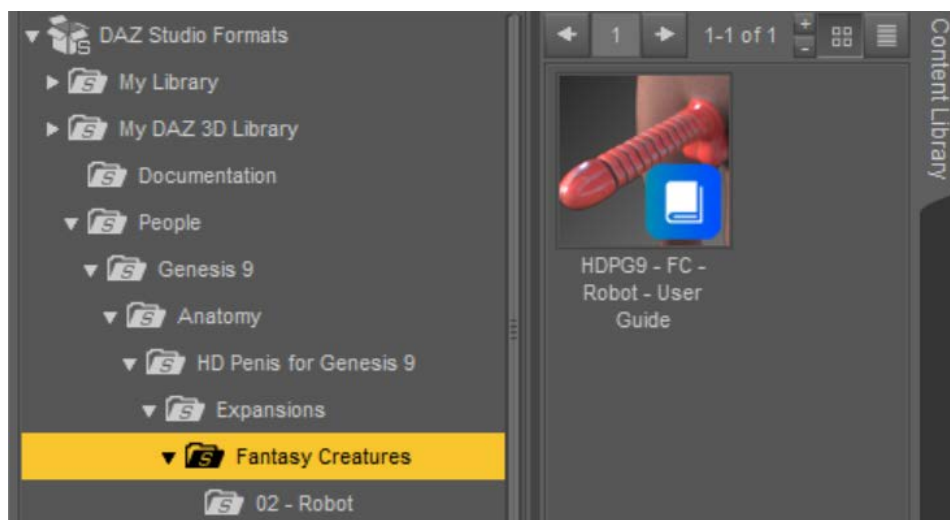


1. After installing Robot for HDPG9 to the daz library folder where HDPG9 is located, go back to DAZ Studio and go to the Content Library pane. You can see all of its contents under 'People > Genesis 9 > Anatomy > HD Penis for Genesis 9 > Expansions > Fantasy Creatures'.

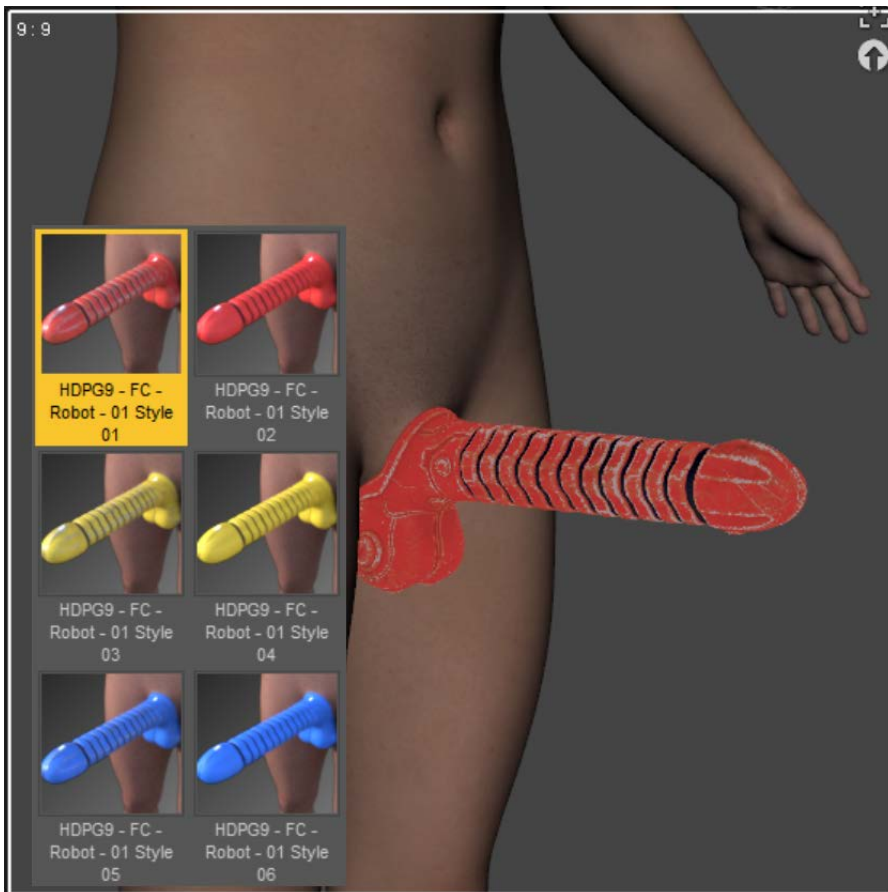
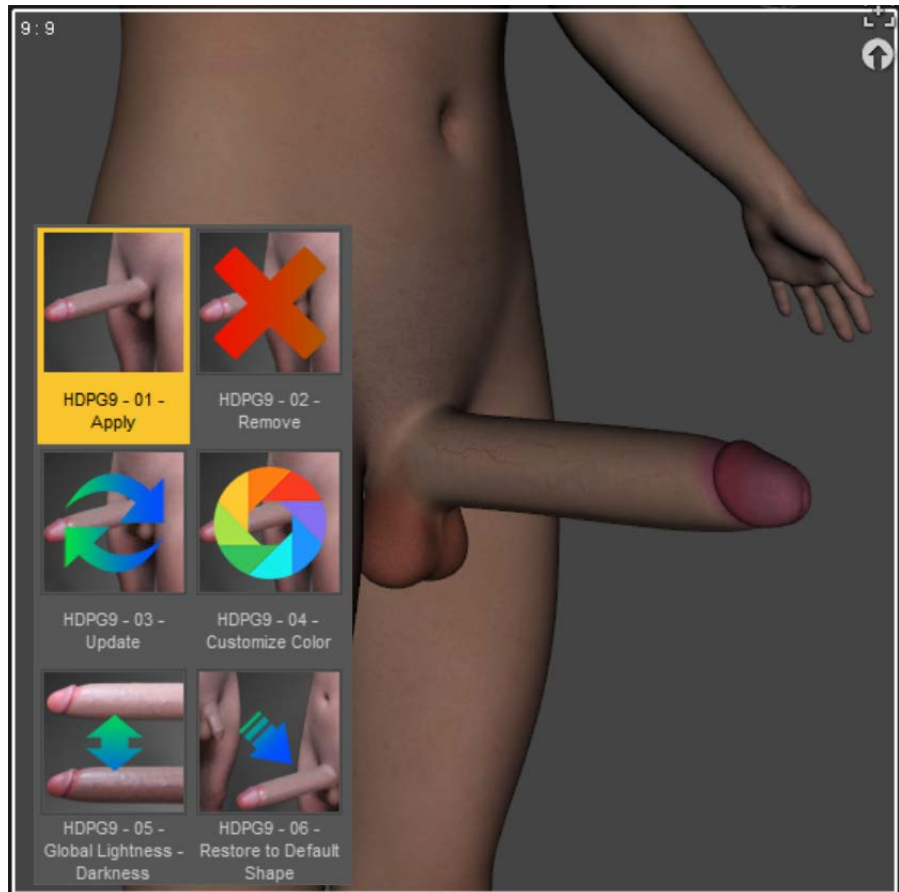


2. In the 'Fantasy Creatures' folder there is a script called 'HDPG9 - FC - Robot - User Guide'. Double-click on this script to open this user guide in DAZ Studio.

3. Go to the '02 - Robot' subfolder under 'Fantasy Creatures' to see all the contents for Robot for HDPG9, including 24 robot penis style presets and 4 LED light color presets.



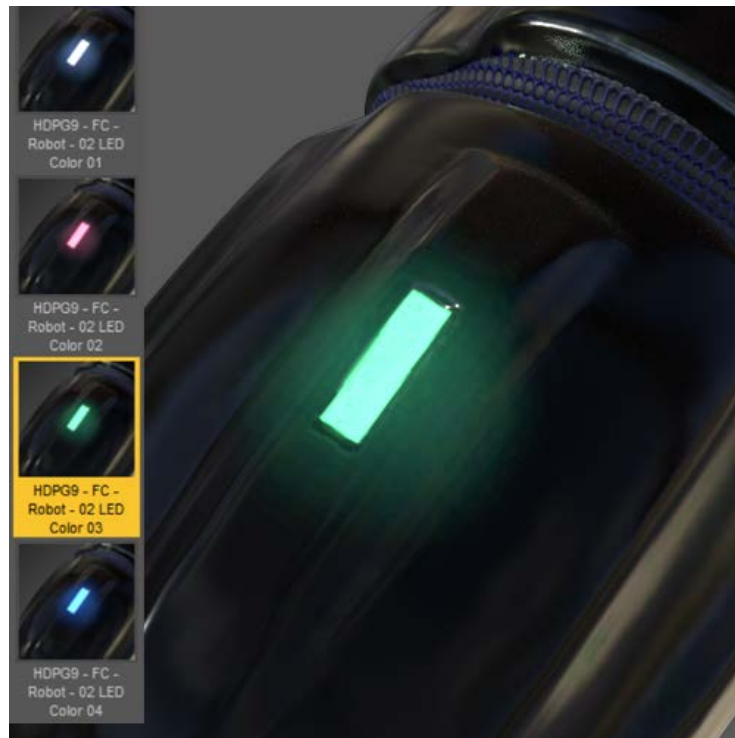
To use a style presets, first apply HDPG9 to your character.



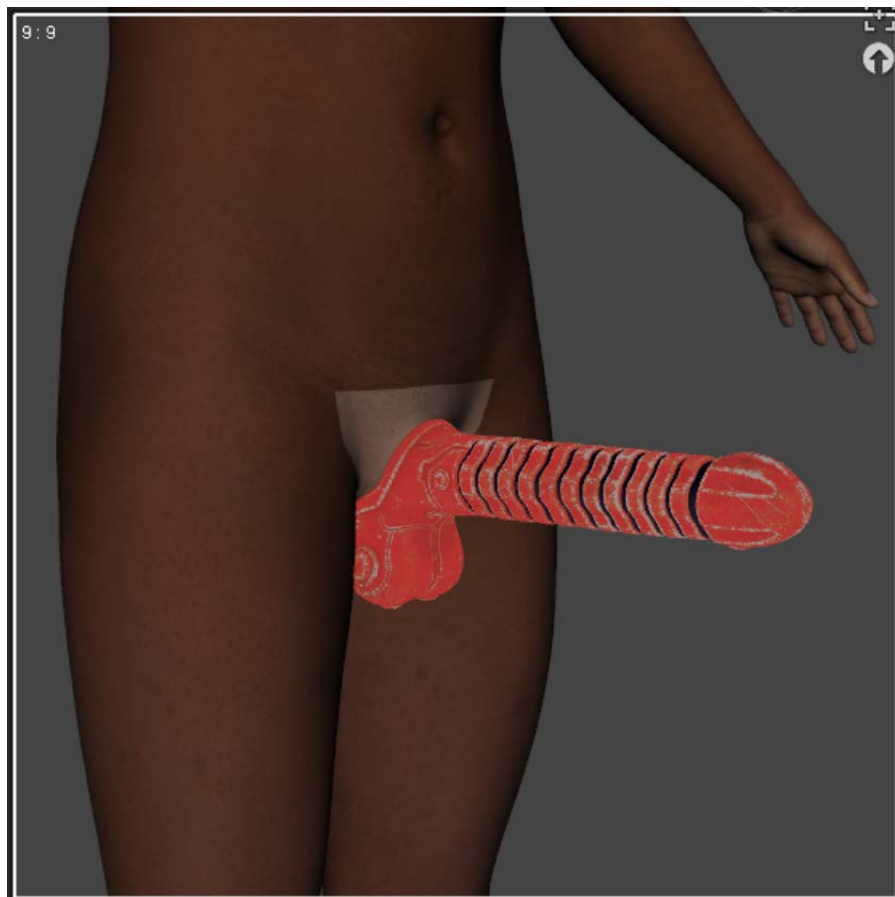
Select HDPG9 in the Scene pane, then double-click any style preset icon to transform your character's penis to a robot penis.

Keep HDPG9 selected and double-click other preset icons to switch the style of the penis.

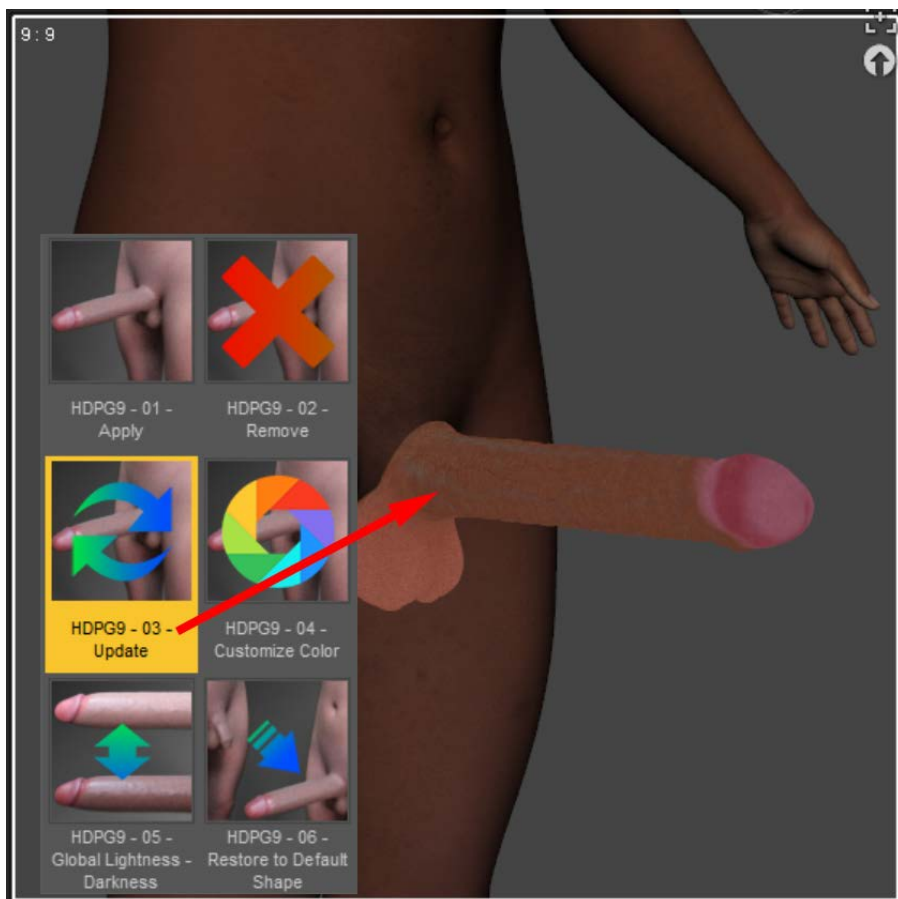
If you want to change the color of the LED light on the robot penis, just keep HDPG9 selected and double-click any LED color preset. Please note that since these LED color presets will enable the emissive properties in the HDPG9 material settings, do not use them until you have turned your character's penis into a robot penis.



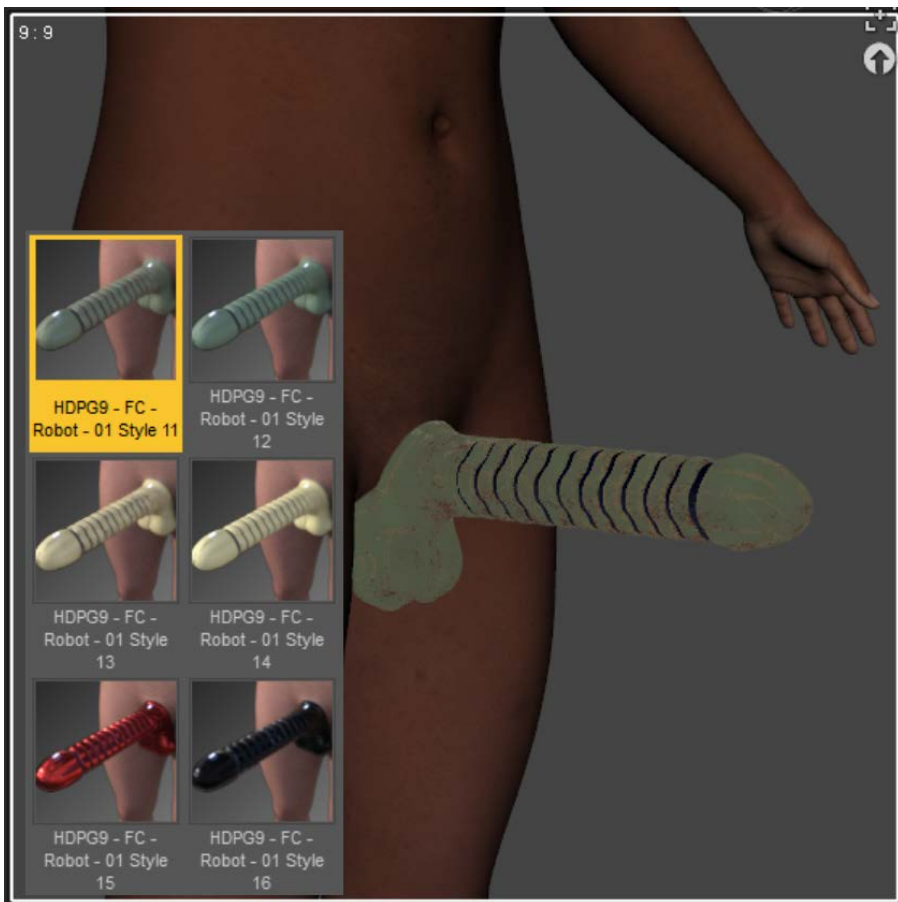
4. After using Robot for HDPG9, whether you change the character's textures or adjust the skin color through Geometry Shells, HDPG9 will be inconsistent with the surrounding skin color or become gray.



It is very simple to fix this problem. HDPG9 provides a script called 'HDPG9 - 03 - Update'. Just select HDPG9 and run this script to make it blend in with the surrounding skin.

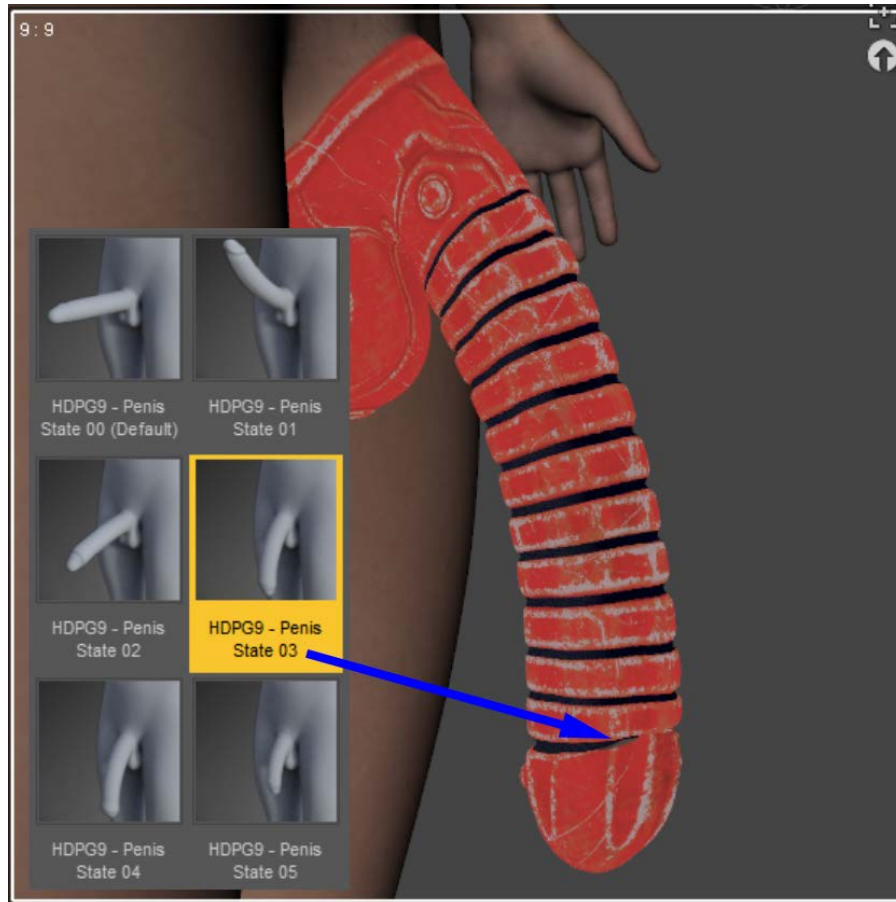


Then double-click on one of the Robot for HDPG9 style preset icons to make the penis a robot penis again.

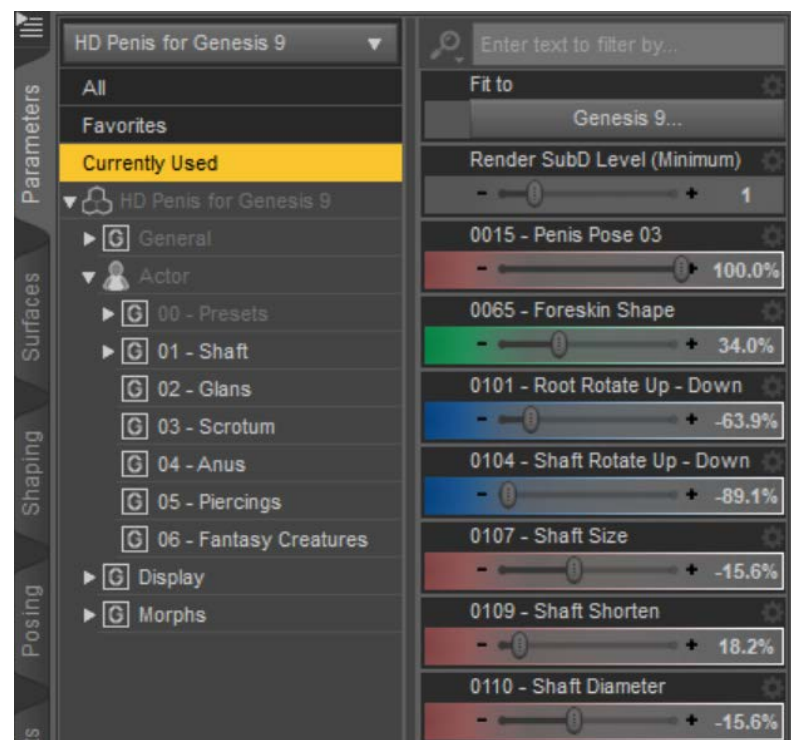


5. Please note that some of the original shape presets and morphs of HDPG9, especially those that change the foreskin shape and glans shape, will break the shape of Robot for HDPG9. This problem is caused by the special shape of Robot for HDPG9 and is not a product bug.

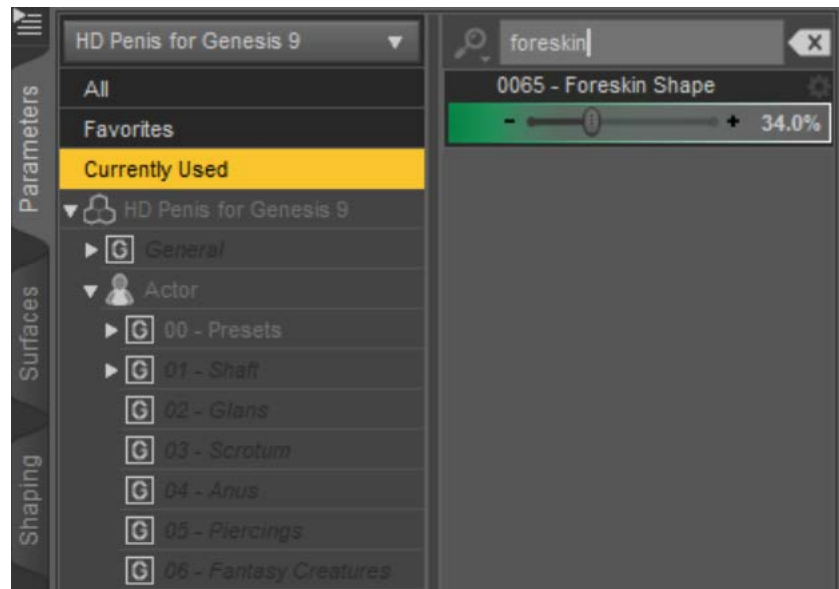
We will inevitably use these presets and morphs. Look at the image below, after applying an HDPG9 state preset, the shape of the robot penis is generally correct, but there is some distortion at the glans.



The situation can be salvaged. First select HDPG9 in the Scene pane, then go to the Parameters pane. Click 'Currently Used' in the Parameters pane so that only those morphs that are in effect remain in the morph list on the right.



Type 'foreskin' in the search bar above the morph list and find '0065 - Foreskin Shape'.



Now we just need to set its value to 0 and you will see that the distortion at the glans has disappeared.



6. You may have purchased other fantasy creature expansion packs such as Zombie for HDPG9. Since the material settings of the two products are completely different, after changing your character's penis to a robot penis, if you try to change it to a zombie penis directly with the preset of Zombie for HDPG9, you will not get the correct result. If you must do this, you can only delete the current HDPG9 first, then re-apply HDPG9 to your character, and then use the preset of Zombie for HDPG9 to zombie it.