

Welcome to the black whip! Your very own BDSM club to have your perverted adventures in! I wish you a lot of joy with this product and thank you for purchasing it!

BDSM club – the black whip is an environment for daz studio. It is created with fellow creators in mind. To keep its impact as low as possible while also providing a satisfactory quality and a substantial amount of versatility.

The Black Whip is a club with several areas of interest. I will explain the areas and the matching props.

Just like any other large environment, I advise you to hide parts of the environment that you do not need in your render. This will increase your render speed.

The entrance



The entrance is a small area before the main floor, it has a reception desk and a coat hangar, it is intended as a small staging area for users who whish to start (or end) their scene at the entrance to the club.

The coat sacks are individual props, you can freely add or remove according to your wishes.

<u>The main floor</u>





Once passed the entrance area, we come to the main floor, the largest area of the club. This is where the general seating space is located, it also incorporates play area's within itself. The center area, in front of the stage area, is left open for larger play sessions. Which you can fill to your hart's content. Or perhaps during a band performance on the stage, can be left open for a crowd.

The main floor area has 8 round sofa seating locations, each location also has a round sofa table. That is both a table and a flat sofa. There are two versions, one with a stripping pole and one without one. You can find both versions in the props folders.

There are two play areas on the sides of the main floor. One side has a birdcage and a restraint bars prop. The other side has a suspension frame, stocks and a BDSM chair. Naturally you can move these around as you wish and add more props you have aquired from other vendors. Afterall, the club was designed to become a fiting location for all the BDSM props you have amased.

The BDSM chair has a morph for height The stocks has morph for height and can be opened and closed. It also has a lock on the side.

One of the seating arangements is setup as a VIP area. You can yourself add or remove VIP stanchions, they have a morph to adjust their length to your needs.

The stage



The stage area is just that. You can use it in any way you wish, the lights of the stage have 3 zones, back, middle and front. You can adjust each of the light zones for mood. Alternatively, if you want more control, you can remove the lights and add individual spot props that are also included.

The stage area comes provided with a handfull of fake stage props. Fitting for a medieval play. There are many things you can do with the stage, a band performance, a sex act, etc.

There is a side room to the stage to allow a backstage scene.

<u>Bar area</u>



Also located inside the main floor is the bar. Comes with cash register and is also the location to get your VIP access cards. Notice some doors in the club have card swipe locks. You can use these cards as keys for your characters to gain access to areas in the club. One of such areas are the rentable BDSM bedrooms. The bar comes with empty glasses and a minifridge filled with soda. All these props you can also add or remove as you wish. The glasses have a liquid in them that you can hide to make the glasses empty, or unhide (if already empty) to fill. The bar also has stools with some very perverted cutouts in their seats.

The toilets



there is a toilet location for both men and women, with the last stall having a gloryhole instead of a toilet. The gloryhole wall has morphs to help you size it and position the hole to your wishes.

Stairs and elevator



There are stairs to the first floor and an elevator. Because the elevator is made out of glass and metal. This can be taxing when trying to render in this area. In case this becomes a problem, my best advise is to remove as many reflections as possible. Everything can be easily adjusted in the surfaces tab of the individual props. Also remember to hide any unseen/unused parts of the scene, this also helps.

BDSM bedrooms





Once we enter the first floor, there are three rentable BDSM bedrooms. A VIP access card gains entry, each bedroom has a BDSM bed with a cage under it, the door can be opened and has a matching padlock. The ceiling has a lot of rings so you can use them for bondage purposes. Each bedroom also comes with a shower and toilet. Notice also the curtains. There are two curtain props. An open and a closed one. If you wish to close the curtains, simply hide the "open" curtain prop and unhide the "closed" curtain prop.

BDSM maze



After the bedrooms is the BDSM maze, one entrance, one exit. It features several fun areas to get "trapped" in and who knows what goes on in that maze ? ;) The maze walls have been designed so you can remove them individually so you can position your camera just the way you want to.

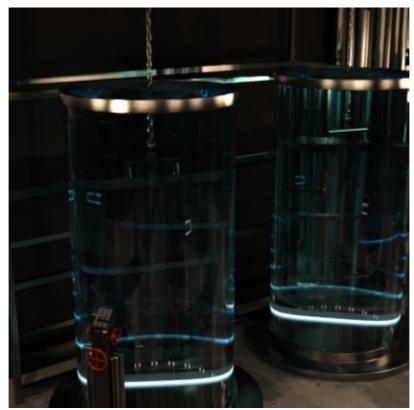
The Meet and Greet area



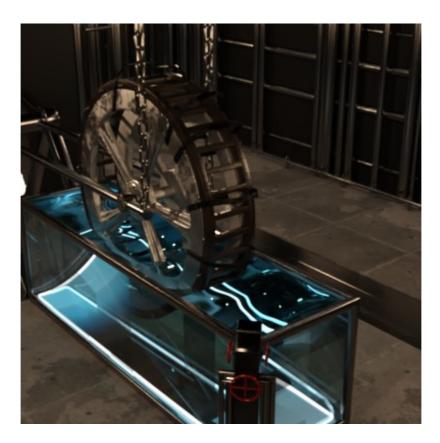
This is a lounge area, which you can use and interprit however you wish. I see it as a good place for a new BDSM couple/relationship to get started. A place to talk about expectations and so forth. Alternatively you can always remove it and use the open area as another "play area" the sky is the limit.

<u>Dieselpunk play area</u>









Finally we come to the dieselpunk play area. This is a large play area with a dieselpunk theme in mind. It incorporates water BDSM devices and several open areas for you to use as you see fit. There are also several pipes that are formed in subjective positions and you can find several rings to bound your partners too.

Notice for the high water tanks there are chains and in the ceiling a chain box. You can resize the chain box' length. The main atraction is the water wheel. Included is a pose for G3F and G8F to bind them to the water wheel. The straps have morphs to reposition them and adjust.

Props of interest:

You can find all the props under Environment -> godless8 -> BDSM Club - The Black Whip -> Props

There are several props that are of particular interest. You will want to take

a look at them and might want to use them. Here are several of those

props:

- The VIP access card
- Carabiner
- Double dong dildo
- Riding whip
- Handcuffs
- drink bottles and glasses
- VIP stanchions
- Padlock and matching key
- air bubbles
- ball and chain
- 3 lengths of chains
- spotlight and industrial light bulb



There are also 5 wearables for G3F/M and G8F/M

- hangcuffs
- anklecuffs
- handcuffs front
- handcuffs back
- riding whip

There are several starter poses to get you going included. Notice some are named "at position". For best results, these are meant to be used with your

model starting at the absolute zero point before applying and the environment being setup exactly as when loaded in. Some adjusting might be neccesary.

There is a camera preset ready to easily swap between areas in the scene.

There are default materials for the entire environment (apply the material to the environment itself and it will apply the defaults to every prop parented to it)

there are also some default materials for some props you might want to change the color of yourself, so that if you change your mind it's easy to undo.

Enjoy!