

INSTRUCTIONS

– Tie Post

Load the Tie post with nothing selected in the scene.

Use the "Rough" morph (Parameters/General) to change its appearance.

The Tie Post will load slightly below ground level,

this is to allow you to pull it up if you need it to be a little bit higher than it normally is.



– Tie Ring

Load it with the Tie Post selected in the scene.

Use its root bone to change its position.

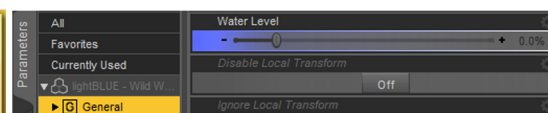
You can also select and rotate the ring of the Tie Ring.



– Water Trough

Load it with nothing selected in the scene.

Use the "Water Level" slider to adjust the level of the water in the water trough.

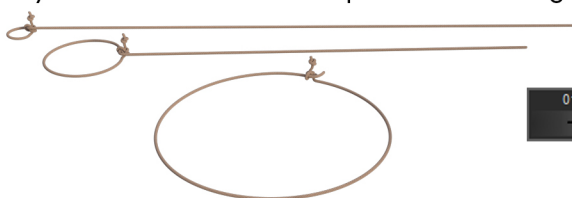


– Lasso

Load the Lasso with nothing selected in the scene.

Use the 15 easy pose sliders (Parameters/General) for easier posing of the bones.

If you want to create a loop use the "01 Tighten Loop" slider (Parameters/General).



All bones have selection groups so they can be easily selected and manipulated in the scene.

Start posing from the "Bone R 001", use this bone for changing the position of the complete Lasso prop as well.

Easy pose sliders rotate a number of bones at the same time,

each slider name will tell you which part it affects and on which axis.

"Y Rotate 5/5" for example, will rotate all of the "R" bones on the Y axis,

"X Rotate 1/5" will rotate the last one-fifth of the bones on the X axis...

– Bandana

Load it with nothing selected in the scene.

Use the bones to pose the bandana prop.

Always start posing with the "Bone L 01"

(position the complete Bandana prop with this bone as well).

Select the "Knot" bone and adjust its pose at the end.



– Hat

Load the Hat with a G8F figure selected in the scene.

The Hat can also be used on other figures,

you will just need to adjust its size and/or position for them.



Materials: Some of the props have additional material presets (Bandana, Hat, Tie Post, and Tie Ring).

Load the materials with the right prop selected in the scene.

BONUS Poses:

Load the props needed for the scene. Make sure to load the Tie Rings with the Tie Post selected in the scene and the Hats with the G8M/G8F selected in the scene.

When everything is correctly loaded in the scene start applying the poses to each prop.

The Tie Post and the Water Trough are in their default positions in both scenes so you don't need to apply poses to them, but there is one pose for the Water Trough which changes only the water level in the second scene. The Hat on the G8F figure also doesn't need a pose, you just need to load it with the G8F figure selected in the scene and it will follow the figure's head.