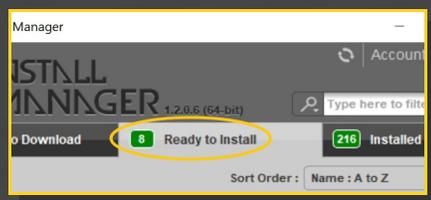


TAILMINATOR FOR G3F & G8F FUTALICIOUS ~~Mini-tutorial~~

– Refresh DIM (couple of round arrows at the top), and enable the 'Ready to Install' tab. Locate the product, and click 'Install'... done!

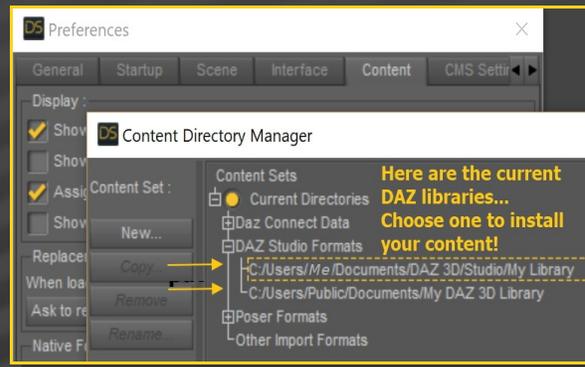


Remember that in the DIM settings, you can choose the destination library.

B – Manual procedure

1 - What is Taiminator?

Tailminator is a tail graft and doggy/foxy tail hair follower for G3F and G8F. It is easy to set up (no shells required), fully rigged, and comes with many options.

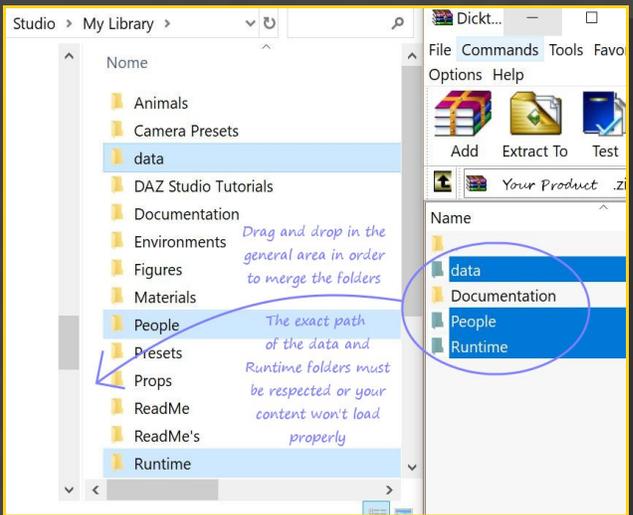
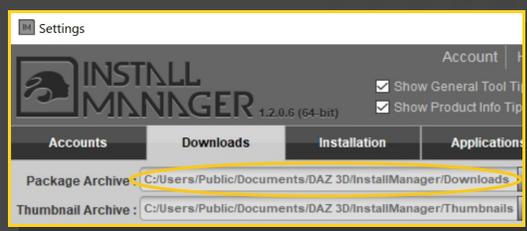


Locate your main DAZ folder. It may be something like C:\Users\Public\Documents\My DAZ 3D Library.

2 - How to install it? [two possibilities]

A - Using DAZ Installation Manager

– Locate your DIM zip directory: Open DIM, click on the upper right gear, click on the 'Downloads' tab, and locate the Package Archive directory:



– Copy in it both the zip (do not unzip it) and the dsx files;

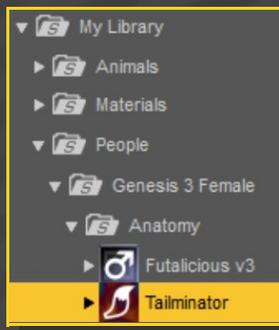
Merge the contents of the .zip file with your main DAZ folder, where your content is installed. For MAC users: follow instructions here:

<http://www.renderotica.com/community/forums.aspx?g=posts&t=204659&cmsg=0&cmsn=>

--> It is important that the **data** and **Runtime** folders are properly installed in your content library folder with the exact path provided in the zip (installing in a sub-folder is a common mistake), otherwise textures won't be found.

3 - Where is my content?

You can access to the presets in your Content library tab under People/Genesis 3 (or 8) Female/Anatomy/Tailminator:

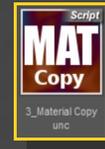


4 – Quick setup

- Select G3F (or G8F);
- From the Tailminator folder, select '1_Tailminator Simple' or '2_Tailminator_Dense' (for puffy hairs):



- Run the '3_Material copy' script.



Tailminator includes a posable 'Core' graft and a morphable 'Hair' follower. The '1_Tailminator Simple' presets loads one core and one hair follower. The '2_Tailminator_Dense' preset loads one core and two hair followers. In order to make the second hair object visible (more hairs), it will have to be morphed slightly differently than the first one (shaping presets are included for both two hair instances).

5 – Manual setup

This is useful for custom setups, as you can load any number of tail cores on G3/8F and any number of hairs on each tail core.

- Select G3F (or G8F);
- From the 'Tailminator/4_Manual Setup' folder, load '1-Tail Core'; [any number of times]

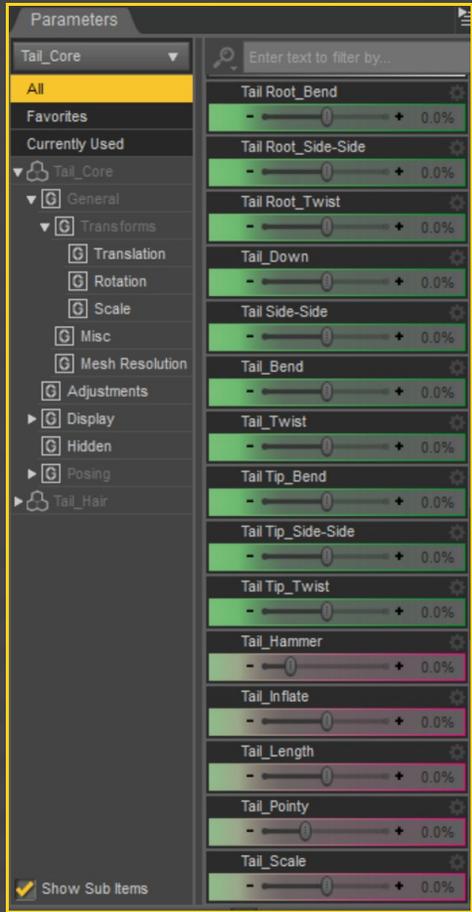


- With 'Tail_Core' selected in the scene, load '2-Tail Hair'; [any number of times on each tail cores]
- With G3F or G8F selected in the scene, Run the '3_Material copy' script.

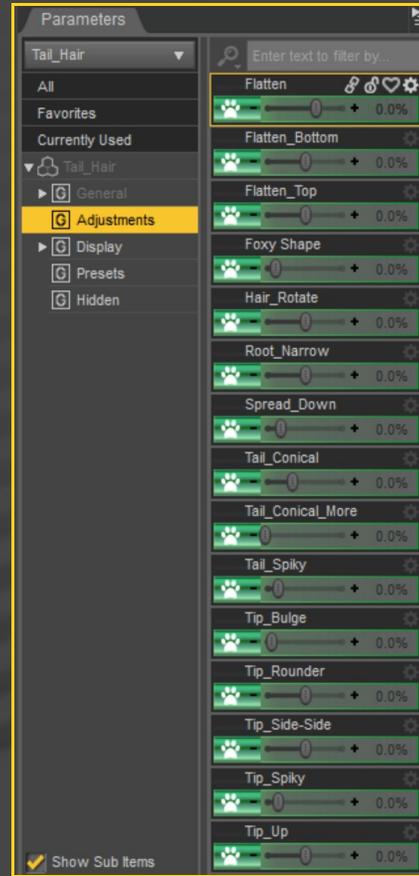


5 – Posing

The 'Tail_Core' graft is fully rigged. You can pose each of its bones individually or with the help of the pose controls:



You can also access to all the morphs or to the diable and mixable presets from the Parameters tab:



Scaling the whole tail or some of its bones will shape the hairs as well.

6 – Shaping

With 'Tail_Hair' selected, you can load several shaping presets from the 'Tailminator/2_Shapes Presets folder:



7 – Texture options

With 'Tail Hair' selected in the scene, load a color preset:



8 – Bonus

Some custom nine tails presets are included... As you did in the quick setup steps, select G3/8F, load a wearable preset from the Tailminator/3_Bonus folder, and run the '3_Material copy' script.



8 – Shell fix

If you load a shell on the figure (for example for Futalicious, Headlights, etc.) it will create a white surfaces at the root of the tail. In order to solve the bug, select the shell in the scene tab, and load either the 'Shell Fix 1' script or the 'Shell Fix 2' material preset:



8 – Clothing trick

For anatomical accuracy, Tailminator's root is located under the belt. A couple of morphs are included on G3F/G8F in order to fix clothing items like bikini bottoms.

1 – With G3F/G8F selected, find the Tailminator

morphs. They are called 'Tailminator_Fix 1' and 'Tailminator_Fix 2', and are under Actor/Hip/Tailminator.

2 – In order to transfer them on the clothing item, dial then on, then to zero again.

3 – Find them on the cloth and dial them on.